

Rucha Damle

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EDUCATION

California Polytechnic State University

Bachelor of Science in Computer Science

San Luis Obispo

Expected: May 2027

- **GPA:** 3.96
- **Relevant Coursework:** Design & Analysis of Algorithms, Data Structures, Project-Based Object Oriented Programming and Design, Intro to Database Systems, Intro to Computer Organization

EXPERIENCE

Santa Clara University Robotics System Lab

Computer Science Robotics Research Intern

Santa Clara, CA

July 2025 – Aug. 2025

- Configured and maintained Linux/Unix-based environments for robotics development and sensor data processing
- Automated deployment and testing scripts using Bash and Python, enhancing system reproducibility and uptime
- Integrated new hardware and optimized software pipelines, restoring full mobility and hardware-software communication
- Conducted unit and integration testing to ensure functionality and maintainability across robotic systems

Eye BeamIt

Software Development Engineering Intern

SF Bay Area, CA

June 2024 – Oct. 2024

- Optimized complex SQL queries and database systems, boosting performance by 40% and improving data integrity
- Developed scripts and automated workflows to streamline internal testing and data-handling processes
- Supported iOS app development and evaluated transition to React Native for cross-platform compatibility
- Collaborated in a small agile team, independently designing and debugging features with limited oversight
- Delivered technical demos to 120+ attendees, explaining complex ideas clearly to diverse audiences

Ohlone College

Computer Science Tutor

Fremont, CA

Aug. 2024 – June 2025

- Tutored students in C++, Java, and Python, on data structures & algorithms and object oriented programming
- Guided students in debugging and code optimization using test-driven development

Science Small Groups

Research Intern

Stanford, CA

Sep. 2023 – Dec. 2023

- Researched applications of IoT for assistive technologies alongside a Stanford postdoctoral researcher
- Conducted a literature review presented findings to an audience of 50+ peers and postdoctoral researchers

PROJECTS

Network Packet Router Simulator | Python, React, Flask, Vercel, Render

- Developed a network router simulator with Dijkstra-based routing and real-time packet path visualization across dynamic topologies
- Built a Flask backend and React frontend with interactive ForceGraph graphs and hop-by-hop packet animation
- Deployed on Vercel and Render for live demos and tested packet delivery across multiple topologies

Huffman Compression Algorithm | C++

- Developed a lossless file compression tool applying greedy algorithms, binary tree structures, and algorithmic design principles to reduce text file size by up to 60%
- Implemented a custom bit-level I/O system with efficient encoding and decoding, improving runtime performance and resource utilization
- Conducted rigorous testing, debugging, and validation to ensure accurate and maintainable software performance

SKILLS

- **Programming:** C++, Python, Java, SQL, JavaScript, C
- **Technical Skills:** React, Git, ROS2, Docker, Linux, Database Systems, Software Design, Debugging, Networking Fundamentals (IP routing, Ethernet switching), Version Control, Unit & Integration Testing, Agile Development
- **Languages:** English (Fluent), Marathi (Fluent), Spanish (Beginner)